



G2G Communities CIC
Cymunedau G2G CBC

Nod y gweithgaredd hwn yw i'r disgyblion greu cwis o Gastell Biwmares. Gan weithio fel rhan o grŵp, dylid annog disgyblion i ddefnyddio'r y we i helpu i greu cwis i'w dosbarth i'w gwblhau. Bydd a gweithgaredd hwn yn helpu i ddatblygu gwaith tîm, cyfathrebu a sgiliau TG. Dylai athrawon sicrhau bod cwisiau hyd addas (dim mwy na 10 cwestiwn) ac yn cysylltu â Chastell Biwmares a'r Gymru ganoloesol. Dylai athrawon roi pob cwis i grŵp gwahanol i'w gwblhau tuag at diwedd ar wers, a gadael amser i roi yr atebion.

Castell Biwmares
Gweithgaredd ar rhaglen 2
Fframwaith Cymhwysedd Digidol: Lefel 1: Blwyddyn 3

<u>Amser</u>	<u>Gweithgaredd</u>	<u>Adnoddau</u>	<u>Gan bwy?</u>
0-5 munud	Cyflwyniad i'r prosiect, bydd staff yn hysbysebu'r disgyblion pa weithgareddau y byddant yn cymryd rhan ynddynt yn ystod y sesiynau nesaf		Aelod staff
5-45 munud	Gan weithio mewn parau, bydd y disgyblion eu creu cwis Castell Biwmares hun ar gyfer wedill y dosbarth i'w gwblhau. Dylai cwisiau ddim mwy na 10 cwestiynau a gall fod mor hawdd neu heriol ac mae'r disgyblion eisiau	Mynediad i'r we, papur a phensiliau	Disgyblion
45-55 munud	Bydd pob grŵp yn cwblhau cwis a grëwyd gan bâr gwahanol yn y dosbarth. Gall disgyblion ddefnyddio'r y we i ddod o hyd i unrhyw atebion maen nhw'n ansicr amdanynt	Pensil a chwisiau	Disgyblion
55-60 munud	Casgliad y sesiwn, dylai'r staff ateb gwestiynau gan y disgyblion		Aelod staff

Nodiadau..... Dylai'r disgyblion gael eu paru gan aelod o staff a chydweithio i greu cwis. Dylai'r cwestiynau cwis yn cael ei ysgrifennu i lawr ar ddarn o bapur, gyda disgyblion yn ysgrifennu'r atebion ar ddarn o bapur ar wahân. Gall y we yn cael ei ddefnyddio i gwestiynau ymychwil a ffeithiau gall y disgyblion eisiau ei ddefnyddio yn eu cwis. Dylai'r disgyblion defnyddio pensil i ateb cwisiau eu cyd-ddisgyblion, a bydd yr atebion yn cael eu rhannu rhwng y paru tua diwedd y gweithgaredd hwn.



The aim of this activity is for pupils to create a quiz of Beaumaris Castle. Working as part of a group, pupils should be encouraged to use the Internet to help them create a quiz for their class to complete. This activity will help develop team working, communication and IT Skills. Teachers should ensure that quizzes are a suitable length (no longer than 10 questions) and link to Beaumaris Castle and medieval Wales. Teachers should also give each quiz to a different group to complete towards the end of the lesson, and leave time for the answers to be given.

Beaumaris Castle
On-programme activity 2
All Wales Digital Competency Framework: Level 1: Year 3

<u>Time</u>	<u>Activity</u>	<u>Resources</u>	<u>By Whom?</u>
0-5 minutes	Introduction to the project, staff can inform pupils what activities they will be taking part in over the coming sessions.		Staff member
5-45 minutes	Working in pairs, pupils will create their own Beaumaris Castle Quiz for the rest of the class to complete. Quizzes should be no longer than 10 questions and can be as easy or challenging as the pupils want.	Internet access, paper, pencils.	Pupils
45-55 minutes	Each group will complete a quiz that was created by a different group in the class. Pupils can use the internet to find any answers they are not sure of.	Pencils, Quizzes	Pupils
55-60 minutes	Conclusion to the lesson, staff should answer any questions the pupils may have.		Staff member

Notes..... Pupils should be paired up by a staff member and work together to create a Quiz. The Quiz questions should be written down on a piece of paper, with pupils writing the answers on a separate piece of paper. The Internet can be used to research questions and facts that pupils may wish to use in their quiz. Pupils should use a pencil to answer their classmates' quizzes, and the answers will be shared between the pairs towards the end of this activity.